

Rule Book  
ZEPHYR-2K17  
(5TH- 7TH APRIL 2017)  
HINDU COLLEGE OF ENGINEERING

## GENERAL GUIDELINES

- 1) *All the participants must carry their college ID Cards.*
- 2) *All the events will start as per the scheduled time.*
- 3) *Report at the venue 10 minutes prior for registration.*
- 4) *Entries will be closed 5 minutes after the commencement of the event. So, avoid being late.*
- 5) *Every care has been taken to avoid clashing of time, still due to shortage of time certain events have been kept in parallel. Please choose one out of either parallel event to avoid clash of time.*
- 6) *Decision of the judges will be final and binding.*
- 7) *Any obscenity and vulgarity will not be entertained and will lead to direct disqualification.*
- 8) *Registration fee of Rs 100/- per event will be applicable.*

# TECHNICAL EVENTS

## 1. FANTASTI-CITY

*Fantasti-city is an event which focus around the planning and designing of a city in the best possible way showing all necessary components like infrastructure, electricity supply, water supply and sewage etc.*

**RULES:**

- 1- 2 participants per team.
- Prepare at home and display in college.
- 2D sheet drawing is accepted and if 3D model is made no extra points will be given.
- Exhibition time will be 1/2 hour in which you will be judged on the basis of your presentation skills and cross-questioning.

## 2. PROJECT EXHIBITION

*This is the event for all of the BOT LOVERS! Anyone and everyone having interest in robotics and humanoids should bring his TOMMY to the Arena. Anyone with best multitasking robot will win for sure.*

- Team event.
- THIS EVENT WILL BE OPEN TO THE PARTICIPANTS FROM ALL THE BRANCHES.
- Prepare at home and display in college.

## 3. HUNT THE BUG

*Challenge your SPIRIT! We challenge you to hunt the error in the coding given to you.  
Haha! It won't be easy this time.*

- Individual entry
- On the spot event
- Time limit event

## 4. COLLOSUS

*Collosus is an event centered around bridge modeling. A load carrying capacity will be tested of the prototype made by ice-cream sticks.*

- 1 - 2 participants per team.
- Prepare at home and display in college.
- Exhibition time will be 1/2 hour in which your prototype will be judged on the basis of strength and cross-questioning.
- Materials to be used: ice-cream sticks and fevicol only.

## 5. JUNKYARD

*Junkyard wars is an event revolving around getting best out of waste. Tune your brain and bring out the best possible stuff.*

- On the spot event.
- 2 - 4 participants per team.
- Junk will be provided on the spot.

## 6. TECHNO-JUNK

*This game comprises of two levels in one level you will be blindfolded and you have to guess the name of that component of your ECE/EE WORLD next you have to tell the uses of this component.*

*Before this level only 3 students will be chosen out from all the entries via KNOCK OUT round where you will be writing your answers for a series of questions displayed. The first 3 students to get maximum marks will be sent to the blindfold level.*

- *Individual entries.*

## 7. REVERSE GEAR

*What about coding for a provided output. It will be upto you to generate a code that will give exactly the same output.*

- *Individual entries.*
- *Qualification based on MCQ on C language.*
- *Finalists will be given an output and they will have 15 minutes to generate a code with minimum errors.*
- *Candidates must try to finish well before the time.*

## 8. MIND-BEND (CIVIL QUIZ)

*MIND BEND is the department specific technical quiz.*

- *It will have 2 rounds*
- *Knock out round (This round is to be a pen and paper round, questions will be displayed on screen and you have to write your answer on the page. First 3 students to GET MAXIMUM MARKS will be sent to the next level).*
- *Final round (this would be a buzzer round the first one to get 3 answers correct will be winner).*
- *Individual entry.*

## 9. MIND-BEND (MECHANICAL QUIZ)

*MIND BEND is the department specific technical quiz.*

*It will have 2 rounds*

- *Knock out round (This round is to be a pen and paper round, questions will be displayed on screen and you have to write your answer on the page. First 3 students to GET MAXIMUM MARKS will be sent to the next level.)*
- *Final round (this would be a buzzer round the first one to get 3 answers correct will be winner.)*
- *Individual entry.*

## 10. MIND-BEND (ELECTRONICS QUIZ)

*MIND BEND is the department specific technical quiz.*

*It will have 2 rounds*

- *Knock out round (This round is to be a pen and paper round, questions will be displayed on screen and you have to write your answer on the page. First 3 students to GET MAXIMUM MARKS will be sent to the next level.)*
- *Final round (this would be a buzzer round the first one to get 3 answers correct will be winner.)*
- *Individual entry.*

### **11.MIND-BEND (ELECTRICAL QUIZ)**

*MIND BEND is the department specific technical quiz.*

*It will have 2 rounds*

- *Knock out round (This round is to be a pen and paper round, questions will be displayed on screen and you have to write your answer on the page. First 3 students to GET MAXIMUM MARKS will be sent to the next level).*
- *Final round (this would be a buzzer round the first one to get 3 answers correct will be winner).*
- *Individual entry.*

### **12.MIND-BEND (CSE/IT QUIZ)**

*MIND BEND is the department specific technical quiz.*

*It will have 2 rounds*

- *Knock out round (This round is to be a pen and paper round, questions will be displayed on screen and you have to write your answer on the page. First 3 students to GET MAXIMUM MARKS will be sent to the next level.)*
- *Final round (this would be a buzzer round the first one to get 3 answers correct will be winner.)*
- *Individual entry.*

### **13.CAD-MAD**

*THIS EVENT IS OPEN TO THE STUDENTS OF MECHANICAL AND CIVIL DEPARTMENT.*

*Are you ready for the challenge? See you in the CAD Lab*

- *Individual entry.*

### **14.B-Plan(Business Plan)**

*Got a startup idea? Anything innovative, planning, entrepreneurial or business ideas? Present your ideas in a form of power point presentation and the best presentation will win.*

- *Power point presentation and series of questioning will be the basis of judgment.*
- *Maximum 2 entries per team*
- *Presentation must not exceed 3-5 minutes.*

### **15.FOURSQUARE**

*Cross-Word and Sudoku challenge. Are you ready?*

- *Individual entry.*

### **16.FREE-FALL**

*Inclined towards gaming?*

*Here is the right event for you. Go for LAN gaming*

- *Individual entry.*

## **17. PICTURE PERCEPTION TEST**

*HEARD anything about PICTURE PERCEPTION TEST?*

*Well this is a crazy interview stuff. Want to test your interview ready-ness? This could help you a lot. In this event you will be shown a picture depicting a situation.*

- Individual entry.

## **18. DOCUMENTARY CHALLENGE**

*Now this is a new event introduced for the first time in zephyr. This includes making of video on any of the social theme. You have to make sure that the content should be original. This video clip must include at least one member of your team in the form of both audio and VISUAL.*

- 1 - 3 participants per team.
- Clip length should be 3-5-7 minutes.
- ONLY ORIGINAL WORK WILL BE EVALUATED.

## **19. DESIGN-O-THON**

*EXPLORE the designer in you. If you draw some weirdo characters or stuff at the back page of your notebooks, then this could be your event.*

*In this event there will be 2 rounds.*

*Round 1: T-shirt designing*

*Round 2: Logo designing.*

- Individual entry.

## **20. DEBATE-O-THON**

*This is the event where you will be participating in debate competition on some SIZZLING topic.*

- Individual entry.
- Speak only in English.
- You will be free to choose FAVOUR OR AGAINST
- Preparation time will be 2 minutes.
- Speaking time will be 3-5 minutes.
- Take your notes to the stage (optional)

## **21. IPL-PANDIT**

*Zephyr-2k17 will commence on some date as VIVO IPL 2017 will. So, we bring a unique challenge for all the IPL lovers.*

*This is a quiz for all the IPL lovers where they will be asked questions on IPL and the person with maximum correct answers will take the prize.*

- Round 1: Pen and paper round
- Top 5 entries will move to round 2.
- Round 2: Buzzer Round
- Individual Entries

## 22. Chemistory

*This is one of the most unique event that has been brought up in zephyr history. Love chemical reactions or periodic table?*

*In this event you have to form word/sentences using chemical symbols or reactions.*

*RULES*

- *Time bound event.*
- *Points will be given to participants with maximum words/sentences.*
- *Individual Entries*

## 23. Insta-tron

*For all INSTAGRAM lovers, this event is for you! Click the moments from Zephyr-2k17 from 3<sup>rd</sup> April 10:00am to 6<sup>th</sup> April- 5:00pm using hashtag.. #zephyr2k17, and tag @zephyr\_2k17\_ on your photos.*

*RULES*

- *Individual entries.*
- *1 point for 1 like and 2 points for 1 comment.*
- *Only valid likes and comments will be accepted.*
- *Auto liker is strictly prohibited.*
- *You can upload maximum 10 pictures.*



# GYM EVENTS

## **BENCH PRESS**

*Individual entries are allowed.*

*1<sup>st</sup> Round: (Elimination Round)*

- *A fixed weight for each player will be set according to their weight category.*
- *The player who qualifies will be send to next round.*

*2<sup>nd</sup> Round: (Final Round)*

- *All the selected players will be given three chances.*
- *The one who lifts maximum weight will be the winner.*
- *In case of tie total weight in all the three chances will be counted.*

## **DEAD LIFT**

*Individual entries are allowed.*

*1<sup>st</sup> Round: (Elimination Round)*

- *A fixed weight for each player will be set according to their weight category.*
- *The player who qualifies will be send to next round.*

*2<sup>nd</sup> Round: (Final Round)*

- *All the selected players will be given three chances.*
- *The one who lifts maximum weight will be the winner.*
- *In case of tie total weight in all the three chances will be counted.*

# CULTURAL EVENTS

## 1. SOLO SINGING (EASTERN)

### RULES:

- *Time Limit: 3-5 min.*
- *Song type: Indian Classical or Bollywood*
- *Max. 2 instrumentalists will be allowed to accompany a participant.*
- *Judging will be based on sur, taal, voice quality, song selection and stage presence of the participant*
- *Participants are requested to arrange and take care of their instruments themselves.*
- *Karaoke is allowed but vocals should not be audible at all in the karaoke.*
- *The decision of the judges will be final.*

## 2. SOLO DANCE (WESTERN)

### RULES:

- *Time limit: 3-5 minutes.*
- *2 entries per college are allowed (External Entries).*
- *Props are allowed.*
- *Medley should be in CD and also in Pen Drive.*

## 3. SOLO SINGING (FOLK)

### RULES:

- *Time Limit: 3-5 min.*
- *Song Type: Raagini, Ghazal and all type of Folk songs.*
- *Max. 2 instrumentalists will be allowed to accompany a participant.*
- *Judging will be based on SUR, TAAL, VOICE QUALITY, SONG SELECTION and STAGE PRESENTATION of the participant.*
- *Participants are requested to arrange and take care of their instruments themselves.*
- *Karaoke is allowed but vocals should not be audible at all in the karaoke.*

## 4. SKIT & MIMICRY

### RULES:

- *Maximum 2 entries per college.*
- *Time limit: 10-15 minutes. (Negative points for exceeding time limit).*
- *6-10 members per team are allowed.*
- *No props will be provided. Teams may use props but need to inform the event coordinator beforehand.*

## **5. GROUP SINGING**

### *RULES:*

- *Time Limit: 4-6 min.*
- *Song Type: Any*
- *The group should be of a minimum of three members and maximum of eight members.*
- *Max. 2 instrumentalists will be allowed to accompany the participants.*
- *Judging will be based on sur, taal, voice quality, coordination, song selection and stage presence of the participants.*
- *Participants are requested to arrange and take care of their instruments themselves.*
- *Karaoke is allowed but vocals should not be audible at all in the karaoke.*

## **6. MIME & STAND-UP COMEDY**

### *RULES:*

- *Maximum 2 entries per college.*
- *Time limit: 3-5 minutes. (Negative points for exceeding time limit).*
- *6 members per team are allowed.*
- *Solo participants are also allowed.*
- *No props will be provided. Teams may use props but need to inform the event coordinator beforehand.*

## **1. RETRO DANCE**

### *RULES:*

- *6 - 14 participants are allowed in a team.*
- *Time limit: 6-10 minutes.*
- *Minimum 6 members should be present on stage.*
- *Only 1 entry per college is allowed (external entries).*
- *Songs only from 1960s-1990s Bollywood are allowed.*
- *Medley should be in CD and also in Pen Drive.*

## **2. SOLO DANCE (FOLK)**

### *RULES:*

- *Time limit: 3-5 minutes.*
- *2 participants per college are allowed (External Entries).*
- *Props are allowed.*
- *Dance should be restricted to a single culture and totally match theme.*
- *Medley should be in CD and also in Pen Drive.*

### 3. SOLO SINGING (WESTERN)

#### RULES:

- *Time limit: 3-5 minutes.*
- *Song type: Any English Song.*
- *Max. 2 instrumentalists will be allowed to accompany the participant.*
- *Judging will be based on pitch, rhythm, voice quality, song selection and stage presence of the participant.*
- *Participants are requested to arrange and take care of their instruments themselves.*
- *Karaoke is allowed but vocals should not be audible at all in the karaoke.*

### 4. DUET SINGING

#### RULES:

- *Time Limit: 4-6 min*
- *Song type: Any*
- *Max. 2 instrumentalists will be allowed to accompany the participants.*
- *Judging will be based on sur, taal, voice quality, coordination, song selection and stage presence of the participants.*
- *Participants are requested to arrange and take care of their instruments themselves.*
- *Karaoke is allowed but vocals should not be audible at all in the karaoke.*

### 5. INSTRUMENTAL & RAP

#### RULES:

#### **INSTRUMENTAL**

- *1 - 3 members in a team.*
- *Time Limit: 3-5 minutes.*
- *Music of any type can be performed.*
- *Only one additional instrumentalist is allowed.*
- *No vocals are allowed in the event.*
- *No pre-recorded music or backing track is allowed.*

#### **RAP**

- *Time Limit: 3-5 min*
- *Any rap song is allowed.*
- *Max two accompanists are allowed.*
- *Karaoke is allowed but vocals should not be audible at all in the karaoke.*

## **6. FOOT LOOSE**

*Participants will have to perform on the song played by the DJ.*

*There will be 2 Rounds:*

*Round 1:*

- *No power moves are allowed.*
- *Stunts, B-Boying, hip hop style are not allowed.*
- *Time limit will be set by the judges and shortlisted participants will move to round 2.*

*Round 2:*

- *Participants will be given a prop and they will have to use that prop in their performance.*

*RULES:*

- *Only 2 entries per college is allowed (external entries)*

## **7. DUET DANCE (WESTERN/FOLK)**

*RULES:*

- *Time limit should be of 3-5 minutes.*
- *2 TEAMS per college are allowed (External Entries).*
- *Props are allowed.*
- *Medley should be in CD and also in Pen Drive.*

## **8. GROUP DANCE (WESTERN/FOLK)**

*RULES:*

- *6 - 14 members per team allowed.*
- *Minimum 6 members should be present on the stage at a time.*
- *Time limit: 6-10 minutes.*
- *Medley should be in CD and also in Pen Drive*

# INFORMAL EVENTS

## **1. RANGOLI**

*If you like to make your thoughts flow like a silent poem onto the floor using a myriad of colors, this might be just the thing you are looking for. Rangoli, the traditional folk art using free hand drawing and colors do not fail to please even the Gods of heaven.*

*RULES:*

- *Each team comprises of 2-3 members.*
- *Time limit: 45 minutes.*
- *Teams will be provided space, teams using extra space will be disqualified.*
- *Participants should bring their own material for the event.*
- *Theme will be provided on the spot.*
- *No external help such as internet will be allowed.*
- *Late comers will not be provided extra time.*

## **2. PHOTOGRAPHY**

*RULES:*

- *Individual entries.*
- *Time limit: you have to submit pictures within the given time.*
- *Theme will be given on the spot.*
- *Bring an empty SD card (mandatory).*
- *Open for all.*
- *Any camera can be used by participants.*
- *No use of mobile for photography.*
- *No external help (such as Internet) will be allowed.*

## **3. PENCIL SKETCHING**

*RULES:*

- *Individual entries.*
- *Time limit: 30 minutes.*
- *Theme will be given on the spot.*
- *Participants must bring their own material (A4 sheets, pencils-2H, HB, 4B, erasers, cotton, buds & sharpener etc.) for the event.*
- *No external help (such as Internet) will be allowed.*



#### **4. TREASURE HUNT**

*In this event participants have to guess the place shown in the picture of the college campus. Reach there and get the next clue from there. The event will be in the following manner:*

- *Solve the riddles and reach the place.*
- *Total five riddles.*
- *Shortest time taken will be winner.*

*RULES:*

- *There will be a team of 3-4 members.*
- *Competition is valid inside the campus only.*
- *Design of event is final.*

#### **5. FACE PAINTING**

*"The face is the mirror of the mind." This event encourages you to paint your mind on a face of your choice turning it into a masterpiece.*

*RULES:*

- *Team should be of 2 members.*
- *Time limit: 30 minutes.*
- *Bring your own requirements.*
- *Design should not extend below the neck.*
- *No external help (such as Internet) will be allowed.*

#### **6. MEHNDI**

*RULES:*

- *Each team should have 2 members.*
- *Time limit: 30 minutes.*
- *Decorate single side of a hand for the competition.*
- *Bring mehndi and other materials as required.*
- *No external help (such as Internet) will be allowed.*

#### **7. COLLAGE MAKING**

*RULES:*

- *Team of 2 members will be allowed.*
- *Time limit: 1 hour.*
- *Theme given on the spot.*
- *Participants must bring cartridge sheet for the event.*
- *Newspapers will be provided on the spot.*
- *No external help (such as Internet) will be allowed.*

## **8. CURRENCY VENTURE**

*Each team will be given the fixed amount of money in which they have to conduct any game (Such as: Hit the glass, ring, biscuit eater in 1 min, balloon etc.) in the college campus only.*

*RULES:*

- *There will be a team of 2-3 members.*
- *Maximum 5-8 teams will be selected.*
- *Task has to be completed in fixed time.*
- *Illegal way of earning money is strictly prohibited.*

## **9. WALL PAINTING**

*RULES:*

- *2 members per team.*
- *Time limit: 1 hour.*
- *Participants must bring their requirements for the event.*
- *No external help (such as Internet) will be allowed.*

## **10. WHISTLE COMPETITION**

*RULES:*

- *Individual entries.*
- *Time limit: 2 minutes.*
- *Any song can be performed.*
- *The format & structure of event is subject to change before the actual beginning of the event.*

## **11. DUMB CHARADES**

*RULES:*

- *4 - 6 members per team are allowed.*
- *First team will suggest a movie to the second team to act.*
- *Time limit: 2 minutes.*
- *No use of dictionary will be allowed.*
- *Disqualified if the actor utters even a single word.*
- *Second team will suggest a movie to the third one and so on and the n<sup>th</sup> team will suggest movie to the first one.*
- *If any team fails to answer the name of the movie then that team will be disqualified.*
- *But before leaving, the disqualified team will pass on that movie to next team.*
- *The last left team will be declared as winner.*
- *If the event exceeds more than 1 hr, then there will be a competition among the remaining teams.*

- *The participants in every team should be of same institution.*
- *Registration at the spot will depend on the vacant seats.*
- *If the registered teams limit exceed, then we will serve on the first come first serve basis.*
- *If the time limit of 1 hr will be exceeded then movies will be given by the coordinators and will be decided.*
- *The re-registration at the same day is also required by any one of the group members.*

## **12. NUKKAD NATIKA**

### *RULES:*

- *6-12 members per team are allowed.*
- *Time limit: 10-15 minutes. (Negative points for exceeding time limit).*
- *Maximum 2 entries per college.*
- *No props will be provided. Teams may use props but need to inform the event coordinator beforehand.*
- *It should be theme based.*

## **13. BOLLYWOOD QUIZ**

*The event will comprise the following rounds:*

*Round 1: Simple questions.*

*Round 2: Audio/Video*

*Round 3: Tie breaker, final round.*

### *RULES:*

- *There will be a team of 2-3 members.*
- *Infinite bounce.*
- *+10 for complete answer & +5 for partial answer.*
- *In case of partial answer, infinite bounce will continue after the team which gives the final answer.*
- *Quizmaster's decision is final in all cases.*

## **13. STUMPED**

*Every cricket lover, sometime or the other must have tried to imitate his favorite commentator, may it be Hasha Bhogle, Ravi Shastri or even Tony Grieg. Our event Stumped provides him/her an opportunity to win some hard core appreciation while doing so.*

### *RULES:*

- *Language: Hindi/English*
- *Time limit: 2-3 minutes.*
- *The participants will be judged on the basis of their knowledge of cricket, clarity in speech, improvisation and presence of mind.*

#### **14. QUIZ-TRON**

*UNLIKE all other departmental technical quizzes this one include a wide spectra of topics like geography, politics, current events etc. QUIZTRON will boost your general knowledge for sure.*

- *2 members per team.*
- *Level 1: pen and paper round. (questions will be displayed you have to write answers)*
- *Level 2: only 3 pairs will be selected from level 1 i.e. only 6 students. Which will be now subjected to the buzzer round.*

#### **15. Minute-2-Win-It**

- *Individual Entries.*
- *On the spot topic will be given.*
- *2-3 minutes is the time duration.*
- *Speak only in English.*